
Name

rdairplay — Module for playing Rivendell logs

Synopsis

```
rdairplay [OPTIONS]
```

Description

The **rdairplay(1)** module is the primary interface for executing logs other audio content. This man page documents its command-line arguments. For overview of the UI and other elements, see the *Running Logs with RDAirPlay* chapter in the *Rivendell Operations and Administration Guide*.

Options

`log-spec=log-name[:next-line[+]]` After startup, load the `log-name` log into the log machine specified by `log-spec`. If a `next-line` value has been specified, then do a **make next** to that line. If a **+** has been appended to the line number, then start the log.

`log-spec` must be **--log1**, **--log2** or **--log3**, referring to the Main Log, Aux 1 Log or Aux 2 Log log machines respectively. It is possible to use multiple `log-spec` clauses. If multiple clauses referring to the same log machine are given, then the last one specified will be used.

`--dump-panel-updates` When this option is given, **rdairplay(1)** will print a dump of the currently loaded sound panel array to standard output each time the Rivendell user logged into the system is changed.

Examples

`rdairplay --log1=MyLog` Load **MyLog** into the Main Log machine

`rdairplay --log2=MyLog:14+` Load **MyLog** into the Aux Log 1 machine, 'Make Next' to line **14** and then start the log.

`rdairplay --log1=YourLog --log2=MyLog` Load **YourLog** into the Main Log machine and **MyLog** into the Aux Log 1 machine.